AMENDMENTS TO THE SPECIFICATION

Please replace the paragraph [00234] on page 59 with the following.

[00234] Players at player units 650 and portable units 640 can play an eTab game similar to that of Figure 5. Players purchasing pull-tab games from a POS unit 630 can have a game card printed via printers 635, 637. A printed game card is preferably played in a manner similar to a traditional pull-tab game, except that a serial number is assigned to the card at the time a print request is sent. The printed ticket preferably has an associated barcode or serial number displayed thereon which could then permit a player to go to player unit 650 or portable unit [[650]] 640 to obtain and/or verify the results. The player can enter the serial number or scan the barcode into a unit and plays the eTab game or simply views the game outcome. In addition, as will be described in more detail ~~later~~ below, a player can use a video enhanced device which can provide visually stimulating feedback if the ticket is a winner. Such graphical depiction might include a simulated race or slot machine type display.

Please replace the paragraph [00237] on page 60 with the following.

[00237] The eTabs should be stored in a virtual black box on servers 695, 696. This can be accomplished by implementing at least one of central servers 695, 696 as a Card/Starts Server. Individual tickets, subsections of deals, and deals can be distributed to local game servers 600, 605 via network 682 or the like. Alternatively, deals may be loaded onto one or more of local game servers 600, 605 via CD ROM or other secure, read-only method, or created dynamically upon opening of a new deal. The eTabs ~~should~~ may further be stored in a secure, virtual black box on local game servers 600, 605. This can be accomplished be implementing at least one of ~~Master~~ local game servers 600, 605 as a Card/Starts server.

Please replace the paragraph [00239] on page 60 with the following.

[00239] The eTab distribution database stored on POS units [[650]] 630 is preferably written and digitally signed in a secure manner. All software versions should be checked on portable

units 640 prior to POS units [[650]] <u>630</u> commencing sale. This can be accomplished be digitally authenticating a randomly selected portable program subsection from portable unit 640.